Transfer & Advising Guide for Community College Students Transferring to:

University of Colorado – Colorado Springs
B.I. Game Design & Development

This agreement identifies community college courses that will apply to the baccalaureate degree.

If you plan to complete this bachelor’s degree, recognize that:
1. You should transfer into the bachelor’s program after you take the courses outlined below. Transfer hours beyond the credits below are not guaranteed to apply toward the bachelor’s degree.
2. It is imperative that you contact an advisor at the 4-year institution by the end of the first semester to clarify course work appropriate for this major and to identify the community college courses and GPA necessary to meet admission requirements to both the 4-year institution and the degree program.
3. This Transfer Guide does not supplant any other transfer agreement your Colorado community college may have with this 4-year institution.

Transfer Recommendations: To graduate in a 4 year overall time frame, it is important that students follow the recommended schedule below. Students who wish to continue their education at the community college beyond the number of credits specified below should explore with both 2-yr and 4-yr advisors how their graduation timeline, COF stipend, and financial aid will be affected.

Guarantees and Limitations: Students:
- are responsible for meeting all admission requirements at the 4-year institution;
- are not guaranteed admission to the bachelor’s degree program at the 4-year institution;
- are guaranteed, once admitted, application of the transfer hours below to either lower division general education, course work required for the major, or elective credit;
- must consult with the 4-year institution’s bachelor’s degree program to utilize AP, IB, or CLEP credits;
- must consult with the 4-year institution’s bachelor’s degree program for transferability of course work credits beyond those prescribed below as additional courses are major specific and the 4-year institution may restrict the number of community college transfer credits.

Please note that this curriculum neither fulfills the gtPathways general education curriculum nor the associate degree requirements at the community college.

<table>
<thead>
<tr>
<th>Required General Education Courses Applicable to the Major (19 credits)</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>General Education Knowledge Area</strong></td>
</tr>
<tr>
<td>Written Communication</td>
</tr>
<tr>
<td>Mathematics</td>
</tr>
<tr>
<td>Natural &amp; Physical Sciences</td>
</tr>
</tbody>
</table>

2017/2018 Transfer Guide for UCCS – BI Game Design & Development
Additional Required Courses  (3 credits)

<table>
<thead>
<tr>
<th>Course</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSC 126</td>
<td>3</td>
</tr>
</tbody>
</table>

Elective Courses  (11 credits)  *(No CIS courses or MAT courses below MAT 201)*
Elective courses must be selected in consultation with the advising office at the 4-year institution to verify they will transfer and apply to the student’s chosen major requirements.

Special Program Notes:

**UCCS Bachelor of Innovation, Game Design & Development Major Degree Requirements**

> A minimum of 120 hours must be completed with a cumulative CU grade point average of 2.0.
> The last 30 hours of the degree must be completed while registered in the College of Engineering and Applied Science at UCCS.
> Courses numbered below 1000 do not count towards degree completion.
> This guide is provided for student use only. It does not represent an official documentation of a student’s progress towards completion of their degree program. The CS program requires a minimum 2.0 GPA in all CS course work taken in order to graduate. Students must also complete an Exit Interview with the CS Department during their final semester to graduate. 

**NOTE:** Courses taken at other colleges, AP, IB, CLEP, and other sources of credit may not be applicable upon transfer to UCCS even if applied to an associate’s degree at PPCC.

**Foreign Language Note – UCCS**

UCCS admission requirements include 2 years of the same high school foreign language (or equivalent 2 semesters at a Community College). Students planning to attend UCCS who do not have the prerequisite foreign language requirement should consider enrolling in these courses in addition to the degree requirements. Students who do not meet this requirement will need to fulfill it upon transferring to UCCS. This admission requirement does not apply to those who graduated from high school prior to 1988, who have a GED, who graduated from a non-U.S. high school, or who can prove proficiency in a foreign language through the 2nd semester at college level. Please check with the Transfer Advisor (transfer@uccs.edu) to see if this requirement applies to you.

Admission Requirements to the Institution and the College/School/Department

Students transferring from community college should refer to the published admissions standards at: http://www.uccs.edu/admissions.html

For additional information you may contact the Office of Student Recruitment. transfer@uccs.edu (719) 255-3084

**Transfer Disputes**

If disagreement regarding the transferability of credits for coursework or a degree occurs between a student and a receiving two-year or four-year institution, the Department will facilitate an expeditious review and resolution of the matter pursuant to Commission Policy, Section I, Part T: Student Complaint Policy. For more information, contact the Department at 303-866-2723 or file a complaint at http://highered.colorado.gov/Academics/Complaints/default.html

2017/2018 Transfer Guide for UCCS – BI Game Design & Development

UCCS